



# CAMP HINDS PROGRAM GUIDE

SCOUTS BSA RESIDENT CAMP  
SUMMER 2023

CAMP WILLIAM HINDS  
PINE TREE COUNCIL  
RAYMOND, MAINE



# QUICK STEPS FOR LEADERS

1. **Register for your week at Hinds using Black Pug.** We strongly recommend that leaders register troops as a whole and have parents pay using the Parent Portal. This will allow leaders to have access to advancement reports after your visit at Hinds.
2. **Plan your troop's visit to camp.** Plan out your scout's merit badges. Be sure to double check pre-requisites and age requirements.
3. **Register for Merit Badges** in Black Pug beginning on **May 6th**.
4. Plan out your Troop Rotations using the Troop Rotation Planner and bring your choices to the Sunday Leader Meeting (or email [hindsprograme@ptcbsa.org](mailto:hindsprograme@ptcbsa.org)).
5. Remind your scouts that they **need a camp physical prior to attending Hinds**. This will complete part C of a medical form, which is required to spend a week at camp.
6. **MAIL (not email) a copy of medical forms to Camp Hinds** (146 Plains Rd. Raymond, ME 04071) at least 2 weeks prior to your stay at camp. This will help you have a smooth and quick check in upon arrival at Hinds!

## Things to bring to the the Scoutmaster's Meeting on Sunday:

- A copy of your troop's medical forms
- Troop roster
- Your troop's troop rotation requests

## Important Changes

- Sunday Leader and SPL Meeting is at 12:30
- Camp will run from Sunday to Friday night
- Families are welcome to attend a BBQ and campfire on Friday night before departure
- This summer's theme is Winter Wonderland!



# ADVENTURE AT HINDS

As Camp Hinds celebrates its 96th season, we are confident scouts of all ages and interests will find something awesome to experience during their week at camp! Don't know where to start? Here are a few recommendations for scouts of all ages and ranks:

**For scouts that are new to the scouting program**, we highly recommend our Polaris Period, offered during period 1 of Morning Merit Badge Rotations or as a 2 day program in the afternoon on Thursday and Friday. The Polaris Period will allow your scouts to earn requirements needed to advance to First Class.

**For scouts in the middle of their scouting career**, we offer a Traditional Program where scouts can earn merit badges and experience their favorite summer camp activities and adventures.

**For older scouts**, we have new merit badge offerings and our Traditional Program, but if your older scout is looking for a different experience, we have a variety specialized programming specifically designed for older scouts. For the aqua lover, the Casco Bay Sailing Experience or SCUBA program are great ways to spend a week truly having fun in the sun. For those with a passion for STEM, our SEAPERCH program and Shipyard Merit Badges are engaging and career inspiring.

For all older scouts who want to take their experience at Hinds to the next level, sign up for our **Counselor in Training (CIT) Program**, which will allow your scout to not only spend 3 weeks at camp, but get a glimpse of life as a Hinds staff member! Scouts must be ages 14 or 15 to be a CIT.

Can't get enough of camp? Sign up for additional weeks at camp (or a week without your troop) through our provisional camping program, also known as **Troop H**. Scouts will be safe and supervised by our qualified camp staff, while experiencing all of the adventures Hinds has to offer!

**Leaders**, if you're looking to spend more time at Hinds, we're always looking for volunteers in a number of capacities, including helping with our Troop H program, teaching merit badges, and assisting in the kitchen. Please reach out if you're interested!

Have questions about our programming? Please feel free to contact Program Director Anna Gervais at [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org).

**PROGRAM DIRECTOR**  
**ANNA GERVAIS**  
**HINDSPROGRAM@PTCBSA.ORG**

**CAMP DIRECTOR**  
**JACOB LANOUE**  
**HINDSDIRECTOR@PTCBSA.ORG**

# 2023 CAMP DATES AND PROGRAMS - AN OVERVIEW

## Week 1: July 2nd - July 7th

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- Counselor In Training Program Week 1
- Casco Bay Sailing Experience

## Week 2: July 9th - July 14th

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- SCUBA Week with NAUI Certification
- Counselor In Training Program Week 2
- Casco Bay Sailing Experience

## Week 3: July 16th - July 21st

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- SCUBA Week with NAUI Certification
- Counselor In Training Program Week 3
- Additional STEM Merit Badge Offerings Through Portsmouth Naval Shipyard Partnership
- SEAPERCH Through Portsmouth Naval Shipyard Partnership

## Week 4: July 23rd - July 28th

- Traditional Summer Camp for Troops and Provisional (Troop H) Scouts
- Additional STEM Merit Badge Offerings Through Portsmouth Naval Shipyard Partnership
- SEAPERCH Through Portsmouth Naval Shipyard Partnership



## 2023 SEASON HIGHLIGHTS

- Adventure out to sea with the **Casco Bay Sailing Experience**, offered weeks 1 and 2.
- We have expanded our merit badge offerings, including journalism, bird study, small boat sailing, and more!
- In collaboration with the **Portsmouth Naval Shipyard**, weeks 3 and 4 will feature exciting STEM merit badges and guest instructors who are experts in their field. Featured offerings include **Engineering, Nuclear Science, Pioneering, Electronics, Electricity, and Composite Materials**. **SEAPERCH** will be offered in the afternoon.
- New troop rotations and activities including **our new swim platform** are sure to be exciting for your scouts!

## YOUTH FEES

The Regular Summer Camp Fee for the Camp Hinds 2023 Season is \$500 per week. An early bird discount is available for all who register before April 15th, 2023. The early bird discount makes the Summer Camp Fee \$450.

## SECOND WEEK AND SIBLING DISCOUNTS

If you are coming for a second week of camp, your first week of camp is full price and your second week is only \$465! If you register for a second week of camp before April 15th, 2023, you will receive the early bird discount and your second week will only be \$415!

If you have multiple scouts attending camp, the second sibling is able to attend camp for \$415 if you register before April 15th, 2023 and receive the early bird discount. If you register after April 15th, the second sibling can attend for \$465.

## ADULT LEADER FEES

Two adults are free with the first eight scouts! One additional adult goes free for each additional eight scouts. Extra leaders are charged \$120 per week.

## CAMPERSHIPS

Application deadline is April 1st, 2023. Financial assistance, usually a portion of the camp fee, is available on an individual basis for Scouts who could not attend camp without assistance. Applications must be submitted and approved by the unit leader and Pine Tree Council. Applications are available on Black Pug under registration and must be mailed back to Pine Tree Council.

## ORDER OF THE ARROW CAMPERSHIP

Campership funds are available through Madockawanda Lodge to deserving scouts through the Lenny Niman Memorial Campership Program. Applications are due April 1st and must be submitted [HERE](#). If you have questions about this campership, please contact [purplelodge271@gmail.com](mailto:purplelodge271@gmail.com).

## STAY CONNECTED

To stay up to date on all Hinds updates, follow us on Facebook at Camp William Hinds and on Instagram @camp\_hinds!



# SPECIAL PROGRAMS AND HIGHLIGHTS

Most of our special programs like SCUBA, Casco Bay Sailing Experience, and Shipyard Opportunities are only available for one or two weeks during the summer. We recommend scouts that want to participate in these activities to join our provisional troop (Troop H) if your troop is not attending during a specific week of a specialty program. We give a discount to scouts who attend camp for more than one week. Register by April 15th to receive our early bird rate and an even steeper discount!

**SPECIAL PROGRAMS**

<i>Week 1</i>	<i>Week 2</i>	<i>Week 3</i>	<i>Week 4</i>
Traditional Program	Traditional Program	Traditional Program	Traditional Program
Casco Bay Sailing	Casco Bay Sailing	SEAPERCH	SEAPERCH
		Shipyard Partnership	Shipyard Partnership
	SCUBA	SCUBA	
Counselor in Training (CIT) 3 Week Program			

## CASCO BAY SAILING EXPERIENCE

🕒 Half Day Program 🕒 Offered Weeks 1 and 2 🕒 Ages 13+

Do you love to sail or have you always wanted to sail? Our Casco Bay Sailing Experience is the perfect opportunity for you! Space is limited for this program, and applicants will be accepted on a first come, first served basis. If you'd like to attend this program but your troop isn't in camp weeks 1 or 2, we recommend signing up for our provisional group (Troop H).

Sign up [\*\*HERE\*\*](#) to reserve your scout's spot, in addition to your troop's registration in Black Pug.



# SCUBA BSA, SCUBA Diving Merit Badge, and NAUI Certification

Full Week 🌿 Morning Program 🌿 Offered Weeks 2 + 3 🌿 Age 15+ (and adults)  
🌿 Mandatory Prerequisites

Stay cool and explore a new world beneath the waves of Panther Pond! Hinds' SCUBA program will have any scout or leader diving into new experiences that will provide several rewards, including the SCUBA BSA Awards, SCUBA Diving Merit Badge, and the NAUI Certification.

**What is the NAUI Certification?** The NAUI Certification is an international certification that will provide adults and scouts (with some age limitations) with the ability to scuba dive in open waters. Scouts who are 15 years of age can earn a junior diver certification and will still need to have an adult certified diver with them when they adventure out beyond camp to dive. Scouts and adults 16 and older will earn a complete NAUI Certification and can independently go on underwater adventures around the world without a certified adult diver present!

**How does the SCUBA program work with my schedule?** This is a morning only program instructed by Skin Diver's Paradise (<https://www.skindiversparadise.net/>). Scouts will not be able to take merit badges in the morning, but are able to take afternoon and evening merit badges and participate in afternoon and evening activities.

**What is the cost of this program?** The SCUBA program has a \$460 fee in addition to your camp fee. This cost includes SCUBA equipment, instruction from Skin Diver's Paradise, NAUI Certification fees, and education materials.

## Requirements:

- Participants will receive access to MANDATORY e-training starting on June 1st. This training MUST be completed prior to coming to camp. If you do not complete this training, you do not receive your certification.
- Scouts must be strong swimmers and have completed the prerequisite merit badges of Swimming MB and Lifesaving MB.
- Medical clearance will be required.
- Scouts must meet the age requirements AND the merit badge prerequisites.\*

**How to Register:** Scouts and adults who are interested in attending this program need to register and pay the additional fee through Ian Barclay at Skindiver's Paradise. This is in addition to registering and paying for your week at Hinds through BlackPug.

\*We recognize that many scouts under the age of 15 are working towards SCUBA and NAUI certification to attend SeaBase or go on other adventures. If you have a scout that is between the ages of 10 and 15 who wants to take this course, please reach out to Ian Barclay at [skindiversparadise@outlook.com](mailto:skindiversparadise@outlook.com)



# COUNSELOR IN TRAINING (CIT) PROGRAM

🌲 Three Full Weeks 🌲 For Scouts Ages 14 + 15 🌲 July 2nd through July 21st

The Counselor in Training (CIT) Program is the perfect opportunity for scouts wanting to spend more time at camp and learn about the exciting life of a member of camp staff! Scouts who apply for this program will spend three weeks working alongside our staff, experiencing and learning the benefits of being a Hinds Staffer. CITs will build communication and leadership skills and will get a jumpstart on work experience.

**Program Overview:** Participating in the CIT Program at Hinds has so many benefits that will last a lifetime! During the first week of the CIT program, CITs will participate in our traditional camp program, taking merit badges, experiencing camp activities like swimming, boating, shooting, and building friendships with other CITs. During the second week, CITs take limited merit badges and begin observing many areas in camp. The third week presents CITs with experiences as a camp staff member and participants will assist in merit badge instruction, help with troop rotations and other activities.

**Cost:** The CIT Program costs \$500 total for the three weeks. If you register by April 15th, you qualify for the early bird discount and the cost of the CIT Program is only \$450! This cost includes three weeks at camp, a 2023 t-shirt, bolo, food, and living arrangements. CITs are required to follow the same staff uniform policies. In addition to a Class A uniform shirt, CITs need to have a week's worth of the staff Class B uniform, which includes any scouting shirt, scout shorts, BSA uniform crew length socks, and a belt. A complete supply list will be provided upon acceptance into the CIT program.

**Sign Up:** Scouts interested in the CIT Program at Hinds must register online through Black Pug and submit an application at [camphinds.org](http://camphinds.org). Applications should be sent in by April 15th. All applications will be reviewed after April 15th. Late applications will be accepted but only considered as space is available. Additional information will be provided after a scout is accepted into the CIT program.

## CAMP STAFF

Are you 16 years or older and looking for an amazing summer job? Work at Camp Hinds! We are hiring 16+ positions, 18+ positions, and 21+ positions. Apply today at [camphinds.org](http://camphinds.org)!





# TRADITIONAL PROGRAM

Our traditional program at Camp Hinds is the **best option for returning and older scouts**. Focused around advancement and activity, the traditional program provides campers with a variety of merit badges to choose from and has plenty of time built in for popular summer camp activities.

In the morning after breakfast, scouts will attend **up to three merit badge classes** offered in areas around camp like aquatics, crafts, shooting, nature, outdoor skills, and more. The morning merit badge program is focused around engaging advancement, followed by lunch and a brief siesta. **Following siesta, scouts will participate in activity rotations with their troop (or other specialized activities and merit badges individually)**, centered around teamwork and experiencing all parts of camp. On Wednesday afternoon is our Camp Wide Event, where troop members must work together to conquer a number of challenges while competing against other troops in camp.

**After dinner, each area in camp is open**, offering activities and providing extra advancement help for scouts when needed. Scouts (with a buddy and permission from their scoutmaster) can come and go from different areas and activities as they please. Scouts can swim, shoot, play a sport, or check out the trading post and get some new Hinds merch like sunglasses and sweatshirts!

**CHECK OUT THE DAILY SCHEDULE LOCATED AT THE END OF THIS GUIDE.**



## MERIT BADGE OFFERINGS & SELECTION

This year we are offering over 35 different merit badges in our traditional program. Sometime in April or May, scouts and their scoutmaster should have a meeting to decide the right badges. Selecting merit badges is a careful and thoughtful process - a scout may think they want to take a certain badge but it may not be the right fit for them yet (based on age and prerequisites). There are so many badges to choose from - we are confident your scout will find the perfect badges to take during their time at camp!

## AGE RESTRICTIONS AND PREREQUISITES

Many of the merit badges offered at Hinds have age restrictions that have been placed to ensure that the maturity level and educational skill are appropriate for the materials covered in the badge. We also use age restrictions to allow older scouts to participate in higher adventure activities without the demand of a larger audience. When selecting merit badges, it is very important to look over the prerequisites and age requirements and make sure that you or your scout are qualified to participate in certain activities and badges.

## WHAT'S NEW

We have introduced a few new merit badges and cycled in a few badges that haven't been around for a bit that scouts should definitely check out. We recommend looking into the afternoon merit badge offerings, including Personal Fitness, Fishing, and Photography. Additionally, check out new offerings like Game Design and Sign, Signals, and Codes!

## REGISTRATION

You must register for merit badges using the Black Pug System. **Registration for merit badges will open in Black Pug on May 6th, 2023. When registering for summer camp, we recommend that scoutmasters/leaders register all scouts, rather than having each scout register individually.** This will provide leaders with easy access to earned badges at the end of summer camp and will help you have faster and smoother access to the information you need. If you experience any difficulties with your merit badge registrations or have any questions, please contact Anna at [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org).

**Please note:** You must register for afternoon troop rotations at the Sunday Leaders Meeting upon arrival at Hinds, NOT in Black Pug.

## SCHEDULE CONFIRMATION

Although you can view your requested merit badges in Black Pug, some small changes may be made prior to your arrival at camp. We will try to communicate any changes as early as possible. Scoutmasters will receive a copy of their scouts schedules at the Sunday leaders meeting on your check-in day at camp. As a scout, you'll get a copy of your schedule from your scoutmaster on Sunday when you arrive at camp and you can double check to make sure everything is correct. Our office at camp will provide scoutmasters with a master schedule and individual schedules for leaders and scouts.

## ADDITIONAL EQUIPMENT

Some merit badges require additional equipment (fishing pole, first aid kit, backpack, etc). At camp, we have some equipment, but your scout is encouraged to bring the required equipment from home. Please label all items from home. Camp Hinds is not responsible for damaged or lost items. Merit badge handbooks are required for some merit badge classes. We encourage scouts to use their troop's library or purchase the handbooks from the trading post at camp or from the scout shop ahead of time.

## PAPERWORK

All work done in camp is recorded in Black Pug. Additionally, scoutmasters will be given hard copies of records on Friday evening before leaving Hinds. If you are missing any records from camp in Black Pug, please contact [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org) before September 1st.

## PRE-CAMP WORK

Most merit badges offered at camp are able to be completed during your week at camp. However, some merit badges have requirements that need to be taken care of before your arrival at camp. For example: some requirements require several weeks of tracking information, others involve family and community resources, some require speeches and projects. Please make sure you complete the prerequisites for your requested merit badges before arriving at camp so you can receive a complete in your merit badge at the end of the week.

Scouts may receive a partial if they do not complete the prerequisites, but they also may not complete the badge if they are absent or late to a class and missed a requirement. If a scout is sick during a class, they will need to make up the time lost during open areas in the evenings.

If your scout has a disability, it is important that they, a leader, or a parent contact [hindsprogram@ptcbsa.org](mailto:hindsprogram@ptcbsa.org) prior to coming to camp to set up a plan so the scout can complete their work. We will help set up accommodations that will help your scout successfully complete the badge and enjoy their time at camp.

## GETTING AND FINISHING PARTIALS

Partials are given when a scout is absent, work is not passed in or work is completed, but doesn't meet expectations, or when prerequisites are not completed prior to camp. Our staff will try to update scoutmasters if any of their scouts are having trouble completing their work, but it is important for scoutmasters to check-in with scouts throughout the week about how classes and assignments are going.

If a scout receives a partial at the end of the week, their records from camp will reflect this partial. Scouts may come back and finish what was not completed during another week at camp (either this season or another season), or they may work with a counselor in their troop.

If a partial is completed after camp, you will need to find a local merit badge counselor to sign off on your paperwork (talk to your scoutmaster or the troop advancement person for your troop).

## PORTSMOUTH NAVAL SHIPYARD PARTNERSHIP







🌱 Additional Merit Badges 🌱 Offered Weeks 3 + 4







Through a partnership with the Portsmouth Naval Shipyard, we will be offering additional STEM merit badges for weeks 3 and 4. These badges will be taught by industry professionals and we're so excited to share these offerings with scouts at camp. We will currently be offering Engineering MB, Nuclear Science MB, Electronics MB, Electricity MB, Pioneering MB, and Composite Materials MB through this partnership, but stay tuned for updates as this list may grow as we near summer.


Additionally, the Portsmouth Naval Shipyard will be offering SEAPERCH as an afternoon offering!












# MERIT BADGE DIRECTORY AND PREREQUISITE INFORMATION

PLAN YOUR SCOUT'S MERIT BADGES USING THE ADVANCEMENT PLANNER (FOUND AT THE END OF THIS DOCUMENT).  
REGISTER FOR MERIT BADGES USING BLACK PUG BEGINNING ON MAY 6TH.

	<i>Aquatics</i>	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
	<b>Canoeing MB</b>	Returning	<b>PREREQ:</b> Pass the swimmers test. <b>PREP:</b> Bring footwear that can get wet for swamping.	
	<b>Small Boat Sailing</b>	13 years or older	<b>PREREQ:</b> Pass the swimmers test.	
	<b>Swimming MB</b>	All	<b>PREREQ:</b> Pass the swimmers test..	This is a great badge for younger scouts! This is a prerequisite for many other aqua badges. Need to participate in CPR rotation or present a CPR certification.
	<b>Kayaking MB</b>	Returning	<b>PREREQ:</b> Must pass the camp swimmers test. <b>PREP:</b> Bring footwear that can get wet.	
	<b>Scuba Diving MB*</b>	15 years or older*	<b>PREREQ:</b> Must have Swimming MB	Need to participate in CPR rotation or present a CPR certification. Offered weeks 2 + 3.
	<b>Lifesaving MB</b>	Returning	<b>PREREQ:</b> Need to have all the swimming requirements completed through First Class & Swimming MB	

	<i>Shooting Sports</i>	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
	<b>Archery MB</b>	All	None	
	<b>Rifle Shooting MB</b>	Returning	None	
	<b>Shotgun Shooting MB</b>	13 years or older	Must be at least 13 years of age. Completion of Rifle MB is preferred.	
	<i>Craftshop</i>	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
	<b>Basketry MB</b>	Returning	None	May require out of class work.
	<b>Fingerprinting MB</b>	All	<b>PREP:</b> Bring a pencil to Monday's dinner. Class starts immediately after dinner.	Only offered on Monday night. Great for first year scouts!
	<b>Leatherwork MB</b>	All	None	

	<b>Painting MB</b>	All	None	
	<b>Art MB</b>	Returning	<b>PREREQ:</b> Requirement 6	
	<b>Textile MB</b>	Returning	None	
	<b>Woodcarving MB</b>	All	<b>PREP:</b> Scouts should bring a BSA approved carving knife to class if possible. <b>PREREQ:</b> Scouts must present Totin Chit at class before Friday (can be earned at camp)!	
<i>Scoutcraft</i> <i>Available To</i> <i>Prerequisite/Preparation</i> <i>Additional Info</i>				
	<b>Signs, Signals, and Codes MB</b>	All	None	
	<b>First Aid MB</b>	Returning	<b>PREREQ:</b> Have all first aid skills through First Class Rank. <b>PREP:</b> Complete Requirement 5 and bring a picture of your home first aid kit and a list of your troop's kit findings to camp.	
	<b>Pioneering MB</b>	Returning	None	Only offered weeks 3 and 4
	<b>Wilderness Survival MB</b>	Returning	<b>PREREQ:</b> Should have completed the camping requirements up through First Class. <b>PREP:</b> Bring supplies for Req 5 (a small survival kit).	On Wednesday night, scouts will sleep in shelters they constructed. <b>Recommended:</b> bring a space blanket and a daypack.
	<b>Fire Safety MB</b>	All	<b>PREREQ:</b> Complete requirement 6a and 11.	
	<b>Emergency Preparedness MB</b>	Returning	<b>PREREQ:</b> Must have First Aid <b>PREP:</b> Complete 2c, 6c, 8b, and 9a, 9b, or 9c prior to camp.	
	<b>Personal Fitness MB</b>	Returning	<b>PREREQ:</b> Complete requirements 6, 7, and 8.	Also available on Monday and Tuesday as an afternoon merit badge.
	<b>Polaris Period: First Class Advancement</b>	All	<b>None</b>	Also available as a 2 day afternoon session on Thursday and Friday.
<i>Ecology/Nature</i> <i>Available To</i> <i>Prerequisite/Preparation</i> <i>Additional Info</i>				
	<b>Nature MB</b>	All	None	
	<b>Mammal Study MB</b>	All	None	Only available weeks 1 and 2
	<b>Bird Study MB</b>	All	<b>PREREQ:</b>	Only available weeks 1 and 2
	<b>Environmental Science MB</b>	13 years or older	<b>PREP:</b> Merit Badge pamphlet is required in this class.	Part of World Conservation Award
	<b>Fishing MB</b>	All	<b>PREP:</b> If you prefer, bring your own fishing pole from home. Hinds does have some available for your use.	This merit badge is only offered in the afternoon. Scouts can take this MB on Monday and Tuesday OR on Thursday and Friday.

<i>STEM</i>	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
 <b>Digital Technology MB</b>	Returning	None	
 <b>Photography MB</b>	All	<b>PREP:</b> Bring something to photograph with (camera, phone, etc).	This is a 2 day MB offered in the afternoon on Thursday and Friday.
 <b>Citizenship in the Community</b>	13 years or older	<b>PREREQ:</b> Locate a map of your community and bring to class for Req 2. Complete 3a and 4b. Be ready to discuss for 3b, 4a, 4c, and 4d. Come with info to complete 8.	
 <b>Moviemaking MB</b>	Returning	None.	
 <b>Game Design MB</b>	All	<b>PREREQ:</b> Complete requirement 8.	
 <b>Electricity MB</b>	All	<b>PREREQs coming soon</b>	Only offered weeks 3+4
 <b>Electronics MB</b>	Returning	<b>PREREQs coming soon</b>	Only offered weeks 3 +4
 <b>Engineering MB</b>	Returning	<b>PREREQs coming soon</b>	Only offered weeks 3 + 4
 <b>Composite Materials MB</b>	Returning	None	Only offered weeks 3 + 4
 <b>Nuclear Science MB</b>	All	<b>PREREQs coming soon</b>	Only offered weeks 3 + 4
<i>Additional Merit Badges</i>	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
 <b>Welding</b>	13 years or older	<b>PREP:</b> Bring closed toe shoes and a long sleeve shirt.	

## MERIT BADGES MAY CHANGE AS WE NEAR CAMP.

Be sure to stay up to date by following us on Facebook (Camp William Hinds) and Instagram (@camp\_hinds).

### MERIT BADGE SCHEDULING

**In the morning**, there are 3 merit badge periods. Most merit badges take up one period, however Shotgun, Rifle, and Environmental Science each take up 2 periods, meaning a scout will be able to earn 2 merit badges in the morning. Otherwise, scouts can sign up for 3 different merit badges in the morning.

**In the afternoon**, scouts can choose to participate in troop rotations all four days **OR** they may choose to take afternoon merit badges. Afternoon merit badges run on a 2 day schedule, so a scout could take one merit badge on Monday and Tuesday afternoon and then participate in troop rotations on Thursday and Friday, or a scout may choose not to participate in troop rotations and have 2 different merit badges during that time instead, one on Monday and Tuesday and one on Thursday and Friday. Campwide event is on Wednesday, so there are no merit badges or troop rotations that afternoon.

**Fingerprinting** is offered as an evening merit badge on Monday evenings.

# AFTERNOON MERIT BADGES

<i>Afternoon Merit Badges</i>	<i>Available To</i>	<i>Prerequisite/Preparation</i>	<i>Additional Info</i>
<b>Photography MB</b>	All	<b>PREP:</b> Bring something to photograph with (camera, phone, etc).	This is a 2 day MB offered in the afternoon on Thursday and Friday.
<b>Fishing MB</b>	All	<b>PREP:</b> If you prefer, bring your own fishing pole from home. Hinds does have some available for your use.	This merit badge is only offered in the afternoon. Scouts can take this MB on Monday and Tuesday OR on Thursday and Friday.
<b>Personal Fitness MB</b>	Returning	<b>PREREQ:</b> Complete requirements 6, 7, and 8.	Offered in the morning and Monday and Tuesday afternoon
<b>Polaris Period: First Class Advancement</b>	All	<b>None</b>	Offered in the morning and Thursday and Friday afternoon
<b>Art MB</b>	Returning	<b>PREREQ:</b> Requirement 6	This merit badge is only offered in the afternoon. Scouts can take this MB on Monday and Tuesday OR on Thursday and Friday.

## AFTERNOON PROGRAMMING - TROOP ROTATIONS

After lunch and siesta, afternoon programs begin, allowing scouts to experience the joys of summer as a troop. On Monday, Tuesday, Thursday, and Friday, Hinds offers activities in each area so scouts have the opportunity to visit all areas of camp (even if they're not scheduled for a merit badge in that particular area). Each troop rotation is one hour long. Each troop can visit up to 3 stations. Some rotations take up multiple blocks of time (The Tenny River Run, for example, takes up all 3 rotation periods). Troops may also opt to take a block or an afternoon off to do troop led programming or service in their campsite. Troop rotations are scheduled times - meaning your troop must sign up for a specific activity and receive that rotation in your schedule. Troop rotation schedules will be handed out at the scoutmaster meeting on Sunday when your troop is checking in.

Campwide Event is held on Wednesday, therefore there are no troop rotations or special activities on Wednesday afternoons.

Adults **MUST** accompany the troop regardless of the activity your troop signed up for. Please keep in mind when making your selections that some scouts may have to go to another special activity, like an afternoon merit badge, specialized program, or older scout activity.

**Planning Your Troop Rotations:** Using the list below, plan with your scouts what you'd like to do during your time at camp. Think about who is taking afternoon merit badges and when, and try to plan out your preferences for days around that. If you have questions, please contact [hindsprograme@ptcbsa.org](mailto:hindsprograme@ptcbsa.org).

**To Register for Troop Rotations:** Scoutmasters must register for troop rotations at the leader meeting during your check-in at camp. Rotation options may change before you arrive at Hinds, so we appreciate your flexibility in advance!

# TROOP ROTATIONS

<p><b>Tenny River Run ♦ 3 Periods</b> Head down the scenic and serene Tenny River on a canoe or kayak over to Crescent Lake. This is an excellent activity for a group of swimmers. The troop must provide proper leadership for this trip, including one leader with Safe Swim Defense and Safety Afloat Training (training is available on Monday at 11:30 for leaders).</p>	<p><b>Open Craftshop ♦ 1 Period</b> Get creative or work on your plaque!</p> <hr/> <p><b>Branding at the Blockhouse ♦ 1 Period</b> Bring something to brand (or purchase something at the trading post) and leave a mark of your time at Hinds!</p>
<p><b>Rattlesnake Mountain Hike ♦ 3 Periods</b> Spend the afternoon hiking up our beautiful neighbor, Rattlesnake Mountain. The hike is about 5 miles round trip. Your unit must provide leadership. Maps of trails will be provided. Be sure to pack extra water.</p>	<p><b>CPR Practical ♦ 1 Period</b> This important period will educate scouts on how to do the basics of CPR and the abdominal thrust. This course does not certify scouts, but it does fulfill the CPR requirement for First Aid, and Emergency Preparedness.</p>
<p><b>Swim Platform ♦ 1 Period</b> Enjoy some fun on the water with our new swim platform!</p>	<p><b>Archery Challenge ♦ 1 Period</b> Try your hand at the archery range and participate in our archery troop challenge!</p>
<p><b>Fishing ♦ 1 Period</b> Go fish!</p>	<p><b>Open Boating ♦ 1 Period</b> Take a boat out on Panther Pond!</p>
<p><b>Rifle Shooting ♦ 1 Period</b> Head up to the Rifle Range and try your hand at shooting with our knowledgeable staff!</p>	<p><b>Tomahawk Throwing ♦ 1 Period</b> Practice the old time skill of Tomahawk Throwing with your troop!</p>
<p><b>Open Swim at Main Beach ♦ 1 Period</b> Stay cool and splash around with swimming and games at Main Beach. Units will be expected to provide extra help as lifeguards.</p>	<p><b>Sports Activities and Games ♦ 1 Periods</b> Take advantage of Hinds' variety of sports fields and equipment! This rotation includes volleyball, soccer, frisbee, and so much more!</p>
<p><b>Gaga Ball ♦ 1 Period</b> Challenge your troop to a very popular Hinds activity: gaga ball! Due to safety concerns, gaga ball is only available during troop rotations or open areas, so take advantage of this opportunity to plan a fan favorite game!</p>	<p><b>Labor Service Project ♦ 1 Period or More</b> This project is designated by the commissioners or ranger. You may do brush cleanup, building, painting, etc.</p>
<p><b>Campsite Service Project ♦ 1 Period or More</b> Earn some extra inspection points by coming up with a project to improve your campsite. Please communicate your ideas to the commissioners and ranger before taking action. Materials will be provided if your project is approved.</p>	<p><b>Troop Time ♦ 1 Period or More</b> Take a break from rotations and spend time in your campsite as a troop! Play board games, run your own campsite program - troop time can last for 1 or more periods.</p>
<p><b>Orienteering Course ♦ 1 Period or More</b> Complete the scoutcraft area's orienteering course!</p>	<p><b>History Hike ♦ 1 Period or More</b> Learn about the history of Hinds as you walk through camp.</p>



# OLDER SCOUT ACTIVITIES

## Black Powder Shooting

🌿 Thursday 🌿 Afternoon Program 🌿 Offered All Weeks 🌿 Ages 13+

Head up to the range to try your hand at Black Powder Shooting! This popular older scout activity will be held on Thursday afternoons. Black Powder Shooting takes up all three rotation periods and is only open to scouts ages 13 and older.

## Cowboy Action Shooting

🌿 Friday 🌿 Afternoon Program 🌿 Offered All Weeks 🌿 Ages 14+

This activity at Hinds is for scouts 14 years or older and will be on Fridays. Scouts will participate in a special shooting experience, having opportunities to shoot single-action .22 caliber pistols, lever-action .22-caliber rifles, and 12-gauge shotguns. Scouts choose their own cowboy action names and play the "good guys" in our old-timey Hinds scenarios.

## EVENINGS

Evenings at Hinds are run like an open house of camp. Scouts can come and go from one area to another (with a buddy and with scoutmaster permission, of course)! Areas open at 7:00 pm and close at 8:30 pm, but some areas may close at dusk due to safety around visibility (like aquatics and shooting). Each area will have special programs that they offer each night, in addition to merit badge assistance. Details about special programs in the evenings will be published and shared at the Sunday night campfire during your week at camp.

Some evening highlights:

- Scouts Own Service (Tuesday Evening)
- Scoutmaster Splash (Tuesday Evening)
- Leave No Trace Training (Monday Evening)
- Movie at the Council Ring (Thursday Evening)
- Wilderness Survival Overnight (Wednesday Evening)
- Patrol Cook Off (Wednesday Evening)

**Wednesdays are "cook dinner in your campsite night"**. Leaders, learn more about this Hinds tradition in the leader guide.

## WEEKLY ACTIVITIES

**Thursday at the Theater:** A movie will be shown at the Council Ring beginning at 8:30 PM. Scouts can get a treat from the trading post and enjoy the view of Panther Pond while relaxing and watching a movie. Lights out will be 30 minutes after the movie ends.

**Camp Wide Event:** WEDNESDAY afternoons are going to be an event you won't want to miss! Compete against other troops in camp and build unity and scout spirit with your troop, all while having a great time! Senior patrol leaders will get information about Camp Wide Event at SPL meetings.

**SPL Meetings:** Senior Patrol Leaders will meet with the Program Director daily at 11:30 in the Council Ring. These meetings will be quick but will be packed with important information. SPLs, be sure to make this meeting each day!

**Polar Bear Dip:** Calling all early birds! Splash into the day in a fantastic way each morning for the Polar Bear Dip. If you are looking for a chilly challenge or just want to have some fun, go to the waterfront at 6:45 am Monday through Friday and plunge your way into Panther Pond at sunrise. Scouts who participate in the Polar Bear Dip four mornings during their week at Hinds will earn the honor of being able to purchase a Polar Bear Dip patch.

**Mile Swim, BSA:** This intense swimming challenge is open to all campers and leaders. Swimmers swim Monday through Thursday beginning at 11:30 at Main Beach. Participants must attend all of the mile swim sessions to complete Mile Swim, BSA. Cards of completion will be given to all who complete the mile swim challenge and a patch can be purchased at the trading post (must show the completion card).

**Fishing:** Scouts may fish with a buddy during open areas in the evenings. A popular spot to fish is off of Tenny Point on the Tenny side of camp. Scouts can only fish from rowboats during the open boating troop rotation, or during open areas if the aquatics staff allow. If scouts are not yet swimmers, they may fish from a rowboat with a swimmer present. **Fishing is not permitted off of the bridge or in swimming or boating areas.** You cannot wade while fishing at any time.

**Sports Activities:** Challenge your new friends, your troop, and staff to a friendly game of volleyball, soccer, frisbee, and more! Sports activities are available as a troop rotation period Tuesday, Thursday, and Friday. Sports are also available as an open evening area on Monday, Tuesday, and Wednesday evenings. Troops may also borrow equipment from the office, so stop by to check on availability.

**Please note:** Gaga ball is only available as part of a troop rotation or open area. Due to safety concerns, **troops are not permitted to play gaga ball outside of these times.** Be sure to sign up for a troop rotation or join during open areas if you're wanting to play gaga ball!

**Morning Flag Duty:** As a camp, we all know and love retreat at 5:40 each evening. However, we are always looking for troops to volunteer to put the flags up each morning! If you're interested in putting the flags up before breakfast, please let us know Sunday afternoon or evening in the Camp Office. Wednesday evening take down is also available, as it is cook in your campsite night and there is no retreat. This ceremony can satisfy second class requirements for younger scouts and will be given to troops on a first come, first served basis.

**Patrol Cook Off:** While cooking in your campsite, each patrol can make an extra plate to serve to our panel of cook off judges at 7:30 in the council ring! Will your patrol be crowned the cooking champion?

**Waterfront Orientation:** A mandatory but brief orientation is required for all campers and leaders. This orientation is held at Main Beach directly after dinner on Sunday night. Everyone in camp must attend. Please see your troop's schedule to see if you will attend this orientation first or waterfront orientation.

**Shooting Sports Orientation:** A mandatory but brief orientation is required for all campers and leaders. This orientation is held at the Rifle Range after dinner on Sunday night. Everyone in camp must attend. Please see your troop's schedule to see if you will attend this orientation first or waterfront orientation.

# THEME DAYS AT HINDS

**Venturing and Sea Scouting:** Friday is Venturing and Sea Scouting Day! Promote your crew or ship by wearing your field uniform to lunch and at campfire! Plus, wear your favorite venturing or sea scouting

**OA Day:** Thursday is Order of the Arrow Day! Besides wearing your favorite OA shirt, Madockawanda Lodge will have a service hour following dinner. Participants who spend their evening engaging in the service hour will receive a special patch for their service. Ordeal members who have served for 6 months or more may complete their brotherhood ceremony and confirm their membership during Thursday evenings at camp. If you'd like to become a brotherhood member, be sure you have paid your dues for the year and fulfilled all other prerequisites prior to coming to camp. All OA members will have an ice cream social in the dining hall following the brotherhood ceremony.

**Winter Wonderland:** We're bringing fun to the week with our summer long theme of Winter Wonderland! Check out our specific theme days below.

- **Monday: Sockday Funday**
  - Wear your coolest, wackiest, silliest or favorite socks at camp today!
- **Tuesday: Holiday Sweater Day**
  - Rock your favorite holiday sweater at dinner!
- **Wednesday: Troop Spirit Day**
  - Show your troop pride as you compete in the Camp Wide Event!
- **Thursday: OA Day**
  - Support your local Order of the Arrow Lodge by wearing an OA shirt and/or hat!
- **Friday: Holiday Hat Day and Venturing/Sea Scouting Day**
  - Wear your venturing/sea scouting swag along with your favorite holiday hat!



## ADULT PROGRAM

### Scoutmaster Coffees and Leaders Meeting

Enjoy a fresh cup of coffee and a chance to sit back and chat with other scoutmasters, along with the Camp Director, Program Director, and Camp Commissioners. Meetings are held Tuesday and Thursday mornings at 8:45 in the Dining Hall. An additional meeting will be held on Friday at 8:45 in the dining hall to confirm check out and departure procedures.

### Safety Afloat and Safe Swim Defense

Troops wanting to do aquatics activities at camp, particularly the Tenny River Run, need to have at least one adult leader with these trainings. All adults are encouraged to attend this important training on Monday at 11:30 at the waterfront. No swimming is involved. You can also take this training online prior to camp. Please bring proof of training to camp.

### Leave No Trace

Leave No Trace training guides scouts and leaders on how to have successful and low impact camping and outdoor adventures. This training is offered for campers and leaders on Monday at 7:15 pm.

## Additional Adult Leader Trainings

Additional adult leader trainings may be available during your stay at camp. More information will be coming soon. If you're interested in running an adult leader training while you are staying at camp, please reach out to [hindsprogramme@ptcbsa.org](mailto:hindsprogramme@ptcbsa.org).

## AWARDS AND RECOGNITION

At Camp Hinds, we encourage all campers, scoutmasters and staff to do their best, fully participating in everything that Hinds has to offer. To help encourage our Hinds community to live out the Scout Law each day, we have the following awards to offer. Award recipients will be recognized on Friday at the closing campfire.

**Best Troop Award:** Show off your troop in all you do at camp! Camp inspections, participating in special events like Wednesdays at the Waterfront and Scoutmaster Splash, your Camp Wide Event score and more all help to earn your troop this award. More information will be provided at the Sunday scoutmaster meeting.

**Honor Camper Award:** Troops will vote for the scout in their unit that has best lived the Scout Oath and Law during their week at camp. Nominations will be submitted at the end of the week and more information will be provided at the Sunday scoutmaster meeting.

**Honor Scoutmaster Award:** At Hinds, we want to recognize incredible scoutmasters who enjoy and participate in their week at Hinds. More information will be provided at the Sunday scoutmaster meeting.

**Honor Staff Member Award:** Troops can recognize outstanding staff service during the week by nominating a favorite staff member. Take note of quality service and outstanding kindness!

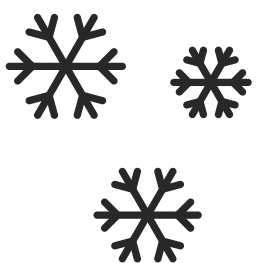
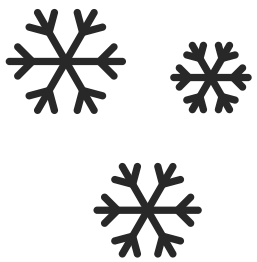
**Paul Bunyan, Totin Chit, and Firem'n Chit:** All three of these awards can be earned in the scoutcraft area during evening open areas.

**Leave No Trace and Outdoor Code Award:** Scoutmasters, scouts, and staff can nominate a scout, staffer, or leader who has gone above and beyond to uphold the principals of Leave No Trace and the Outdoor Code.

**TO REGISTER FOR SUMMER CAMP, MERIT BADGES, + RESERVE A CAMPSITE:  
VISIT [HTTPS://CAMPHINDS.ORG/REGISTRATION/](https://camphinds.org/registration/)**

**INTERESTED IN TEACHING A MERIT BADGE OR HELPING OUT AT HINDS?  
EMAIL [HINDSPROGRAM@PTCBSA.ORG](mailto:HINDSPROGRAM@PTCBSA.ORG)**

**WE LOOK FORWARD TO ADVENTURING WITH YOU AT HINDS THIS SUMMER!**



# DAILY ACTIVITY SCHEDULE

## SUMMER 2023

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Theme		Sockday Funday	Holiday Sweater Day	Troop Spirit Day	QA Day	Holiday Hat Day Venturing/Sea Scouting Day
6:45		Polar Bear Swim Swim Suit Rentals & Life Chargers at 6:30 AM Wailer's Call Breakfast	Polar Bear Swim Wailer's Call Breakfast	Polar Bear Swim Wailer's Call Breakfast	Polar Bear Swim Wailer's Call Breakfast	Polar Bear Swim Wailer's Call Breakfast
7:15						
7:30						
8:30		Merrit Badge 1	Merrit Badge 1 DOUBLE PERIOD	Merrit Badge 1	Merrit Badge 2	Merrit Badge 1
9:20						
9:30		Merrit Badge 2		Merrit Badge 2 DOUBLE PERIOD (Polaris Hike)	Merrit Badge 3 DOUBLE PERIOD	Merrit Badge 2
10:20						
10:30		Merrit Badge 3	Merrit Badge 3			Merrit Badge 3
11:20						
11:30		SPL Meeting @ Council Ring SSD & Safety Afloat at Main Beach - 11:30 Mille Swim	SPL Meeting @ Council Ring Mille Swim	SPL Meeting @ Council Ring Mille Swim	SPL Meeting @ Council Ring Mille Swim	SPL Meeting @ Council Ring Troop Time/Campsite Clean-up
11:45						
12:00	Parking Opens	Cafeteria Style Lunch	Cafeteria Style Lunch	Cafeteria Style Lunch	Cafeteria Style Lunch	Family Style Lunch
12:30	<b>NEW TIME: 12:30</b> SM/SPL Meeting	Siesta	Siesta	Siesta	Siesta	Siesta (CPR Makeup)
2:15	Welcome to Camp!	Troop Rotation Period 1	Troop Rotation Period 1	Campwide Event	Troop Rotation Period 1	Troop Rotation Period 1
3:00						
3:10	Med Checks	Troop Rotation Period 2	Troop Rotation Period 2		Troop Rotation Period 2	Troop Rotation Period 2
3:55	Swim Tests					
4:00	Campsite Set Up	Troop Rotation Period 3	Troop Rotation Period 3		Troop Rotation Period 3	Troop Rotation Period 3
4:45						
5:00						
5:40	Retreat & Wailer's Call	Retreat & Wailer's Call	Retreat & Wailer's Call	Troop Cooking	Retreat & Wailer's Call	Retreat at 5:15 Family BBQ at 5:30
6:00	Dinner	Dinner	Dinner	Dinner in Campsite	Dinner	
7:00	<b>Waterfront &amp; Shooting Sports Orientation</b> Group 1 - 7:00 - 7:30 Group 2 - 7:35 - 7:55 (Or DUSK)	Open Areas Fingerprinting MB LNT Training	<b>Scouts Own Service (7pm)</b> Open Areas	Open Areas	Open Areas QA Service Hour & Ice Cream Finish Your Plaque Night Extra Merrit Badge Help	<b>Closing Campfire</b> Friends and Family Welcome! 7:00 pm
8:30				<b>7:30 Patrol Cook Off</b> 8:00 - Scoutcraft Overnight		
9:00	Call to Quarters Taps	Call to Quarters Taps	Call to Quarters Taps	Call to Quarters Taps	Thursday Theater (8:30) Movie at the Council Ring Taps 30 minutes after the movie ends	Safe travels! See you next year!
9:30						

# ADVANCEMENT SCHEDULE BY AREA

STAY UP TO DATE! FOLLOW US ON FACEBOOK (CAMP WILLIAM HINDS) OR INSTAGRAM (@CAMP\_HINDS) TO SEE ANY ADDITIONS TO OUR MB CATALOG!

	AQUATICS	CRAFTSHOP	SCOUTCRAFT	SHOOTING SPORTS	NATURE	STEM	SHIPYARD OFFERED WEEKS 3+4
FIRST PERIOD	Canoing MB	Baskety MB	Polars Period - 1st Class Advancement	Rifle MB 1 + 2	Environmental Science MB Periods 1+2	Moviemaking MB	Electricity MB
	Kayaking MB	Leatherwork MB	Personal Fitness MB (Only offered weeks 1+2!)	Archery MB	Bird Study MB (Only offered weeks 1 + 2)	Game Design MB (Only offered weeks 1 + 2)	Electronics MB
		Woodcarving MB	Wilderness Survival MB			Welding MB	Engineering MB
SECOND PERIOD	Swimming MB	Woodcarving MB	Personal Fitness MB (Only offered weeks 1 + 2)	Rifle MB 1 + 2	Environmental Science MB Periods 1+2	Digital Technology MB	Electricity MB
	Lifesaving MB	Leatherwork MB	Signs, Signals & Codes MB (Only offered weeks 1 + 2)	Archery MB	Bird Study MB (Only offered weeks 1 + 2)	Citizenship in the Community MB (Only offered weeks 1 +2)	Electronics MB
	Small Boat Sailing MB	Painting MB	First Aid MB	Shotgun MB 2 + 3		Welding MB	Engineering MB
THIRD PERIOD			Fire Safety MB				Composite Materials MB
							Nuclear Science MB
	Swimming MB	Painting MB	Signs, Signals & Codes MB	Shotgun MB 2 + 3	Mammal Study MB (Only offered weeks 1 + 2)	Citizenship in the Community MB	Electricity MB
AFTERNOON	Small Boat Sailing MB	Textile MB	Fire Safety MB (Only offered weeks 1 + 2)		Nature MB	Game Design MB (Only offered weeks 1 + 2)	Electronics MB
	Lifesaving MB	Baskety MB	Emergency Preparedness MB			Welding MB	Engineering MB
							Composite Materials MB
EVENING							Nuclear Science MB
	Millie Swim	Art MB (MON, TUES)	Personal Fitness MB (MON, TUES)		Fishing MB (MON, TUES)	Photography MB (THURS, FRI)	Pioneering MB
		Art MB (THURS, FRI)	Polars Period (THURS, FRI)		Fishing MB (THURS, FRI)		SEARCHCH
		Fingerpainting MB	Overnight Wednesday				

# TROOP ROSTER

REMINDER: Please have this roster ready to turn in at the Scoutmaster's Meeting at 12:30 PM on Sunday.

Troop: \_\_\_\_\_ Council Name: \_\_\_\_\_

Week: \_\_\_\_\_ Campsite: \_\_\_\_\_

## TOTALS:

# Full Time Adults: \_\_\_\_\_

# Part Time Adults: \_\_\_\_\_

# Scouts: \_\_\_\_\_

## CONTACT:

Camp SM Name: \_\_\_\_\_

Camp SM Phone #: \_\_\_\_\_

Camp ASM Name: \_\_\_\_\_

Camp ASM Phone #: \_\_\_\_\_

## ADULT LEADERS:

Name of Leader	Position	Days in Camp (Please Circle)
1. _____	_____	S M T W TH F
2. _____	_____	S M T W TH F
3. _____	_____	S M T W TH F
4. _____	_____	S M T W TH F
5. _____	_____	S M T W TH F
6. _____	_____	S M T W TH F
7. _____	_____	S M T W TH F
8. _____	_____	S M T W TH F

## YOUTH:

Patrol Name: \_\_\_\_\_

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

4. \_\_\_\_\_

5. \_\_\_\_\_

6. \_\_\_\_\_

7. \_\_\_\_\_

8. \_\_\_\_\_

## YOUTH LEADERS:

1. \_\_\_\_\_ SPL

2. \_\_\_\_\_ ASPL

# TROOP ROSTER

Troop: \_\_\_\_\_ Week: \_\_\_\_\_

## YOUTH:

Patrol Name: \_\_\_\_\_

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## YOUTH:

Patrol Name: \_\_\_\_\_

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ANY NOTES THAT CAMP ADMIN SHOULD KNOW ABOUT YOUR ROSTER?

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